

**AMENDMENT NUMBER ONE  
TO PROFESSIONAL SERVICES AGREEMENT  
WITH  
FIRE INFORMATION SUPPORT SERVICES, INC.**

This Amendment Number One ("Amendment") is made and entered into this 30th day of June, 2018 ("Effective Date"), by and between the CITY OF COSTA MESA, a municipal corporation ("City"), and FIRE INFORMATION SUPPORT SERVICES, INC., a California corporation ("Consultant").

WHEREAS, City and Consultant entered into an agreement on July 1, 2017 for Consultant to provide fire information support consulting services (the "Agreement"); and

WHEREAS, Section 4.1 of the Agreement provides for a term of one (1) year, with the option to extend the term of the Agreement for three (3) additional one (1) year periods; and

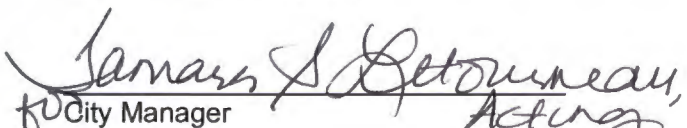
WHEREAS, City and Consultant desire to extend the term for one (1) year, through June 30, 2019.

NOW, THEREFORE, for valuable consideration, the receipt and sufficiency of which is hereby acknowledged, the parties agree as follows:

1. The term of the Agreement shall be extended through June 30, 2019.
2. All terms not defined herein shall have the same meaning and use as set forth in the Agreement.
3. All other terms, conditions, and provisions of the Agreement not in conflict with this Amendment shall remain in full force and effect.

IN WITNESS WHEREOF, the parties hereto have caused this Amendment to be executed by and through their respective authorized officers, as of the date first written above.

CITY OF COSTA MESA

  
for City Manager *Acting  
CM*

Date: 7/20/18

CONSULTANT

  
Signature

Date: 7/1/2018

CAROL BRESHNARS, PRESIDENT  
Name and Title

ATTEST:

Brenda Green  
City Clerk



APPROVED AS TO FORM:

[Signature]  
City Attorney

Date: 7/19/18

APPROVED AS TO INSURANCE:

[Signature]  
Risk Management

Date: 07/12/18

APPROVED AS TO CONTENT:

[Signature]  
Project Manager

Date: 7/14/18

DEPARTMENTAL APPROVAL

[Signature]  
Assistant City Manager  
Fire Chief

Date: 7/18/18

APPROVED AS TO PURCHASING:

[Signature]  
Assistant Finance Director

Date: 7/18/18