

**City of Costa Mesa  
HISTORICAL PRESERVATION COMMITTEE  
MEETING**

**WHEN: Thursday, July 14, 2016 at 5:30 p.m.**

WHERE: Costa Mesa City Hall Conference Room 1A  
77 Fair Drive, Costa Mesa, CA 92628

CONTACT: Cecily Renteria, Assistant Recreation Supervisor

PHONE: (714) 754-5034

**AGENDA**

- | ITEM   | PRESENTATION BY                 |
|--|---------------------------------|
| <b>1. CALL TO ORDER</b>  | <b>Chairperson</b>              |
| <i>(Roll call: Matthew Fletcher, Dave Gardner, Christopher Ganiere, Mary Ellen Goddard, George Nakai, Gary Parkin, Karen McKenna-Juergens, John McQueen, Garrett Peterson, and alternates Dave Goodman and Susan Tuchler)</i>  |                                 |
| <b>2. APPROVAL OF June 9, 2016 MEETING MINUTES</b>   |                                 |
| <b>3. PUBLIC COMMENT</b>   |                                 |
| <i>(Speakers will be limited to three minutes. The total time allotted for Public Comment will be thirty minutes. Both the three minutes per speaker and the thirty minutes total time allotted may be extended for good cause by a majority vote of the committee.)</i> |                                 |
| <b>4. OLD BUSINESS</b>   |                                 |
| Subcommittee Reports   |                                 |
| 1. Identify Costa Mesa Notable Residents   | <b>Karen/Dave Gardner/Gary</b>  |
| <ul style="list-style-type: none"><li>• Project Updates</li><li>• Review</li></ul>   |                                 |
| 2. Then & Now Historical Sites   | <b>Dave Goodman/Garrett</b>     |
| <ul style="list-style-type: none"><li>• Historical Marker Update</li></ul>   |                                 |
| 3. Mills Act   | <b>Mary Ellen/Karen/Matt</b>    |
| <ul style="list-style-type: none"><li>• Homes Visited</li><li>• Update</li></ul>   |                                 |
| 4. Costa Mesa Artifact Research  | <b>John/Chris</b>               |
| <ul style="list-style-type: none"><li>• Archaeologist Update</li></ul>   |                                 |
| 5. The Story of Costa Mesa   | <b>John/Dave Gardner/George</b> |
| <ul style="list-style-type: none"><li>• Contact with School District</li><li>• Updates</li></ul>   |                                 |
| 6. Recreation Guide Advertisement  | <b>Staff</b>                    |
| <ul style="list-style-type: none"><li>• Fall Advertisement</li><li>• Winter Advertisement</li></ul>  |                                 |

**5. NEW BUSINESS**

- 1. Historical Preservation Committee Logo **Staff**
- 2. Committee Participation in Community Event **Staff**

**6. COMMITTEE MEMBER COMMENTS**

**7. COUNCIL/STAFF COMMENTS**

- Sandra Genis
- Staff

**8. ADJOURNMENT**

**Chairperson**

**Next meeting: August 11, 2016 5:30 p.m. at Costa Mesa City Hall, Conference Room 1A.**

It is the intention of the City of Costa Mesa to comply with California Government Code Section 54961 and the Americans With Disabilities Act (ADA) in all respects. If as an attendee or participant at the meeting, you will need special assistance beyond what is normally provided, the City of Costa Mesa will attempt to accommodate you in every reasonable manner. Please contact the CITY CLERK at (714) 754-5225; TDD (714) 754-5244, at least forty-eight (48) hours prior to the meeting to inform us of your particular needs and to determine if accommodation is feasible. Please advise us at the time you will need accommodations to attend or participate in meeting on a regular basis. **Agenda related writings or documents provided to a majority of the committee members after distribution of the agenda (Government Code 54957.5)** Any writings or documents provided to a majority of the committee members regarding any item on this agenda will be made available for public inspection at the Recreation Counter, 3rd Level, in City Hall located at 77 Fair Drive, Costa Mesa, during normal business hours. In addition, such writings and documents may be posted, whenever possible, and as part of the agenda, on the City's website at [www.costamesaca.gov](http://www.costamesaca.gov)